

| Object ID | Name | Access T | Deafult Value | Data Type |
|------------------------|---|------------------------|------------------|---------------------------|
| 0x1000 | DEVICE TYPE | M RO | 0x00020196 | UINT32 |
| 0x1001 | ERROR REGISTER | RO | 0x00 | UINT8 |
| 0x1008 | MANUFACTURER DEVICE NAME | RO | AEM_58B10_S18M12 | STRING 16 |
| 0x1009 | MANUFACTURER HARDWARE VERSION | RO | HW_01.01 | STRING 8 |
| 0x100A | MANUFACTURER SOFTWARE VERSION | RO | SW_01.01 | STRING 8 |
| 0x1010 | STORE PARAMETERS | M RO | 1 | UINT8 |
| 0x1011 | RESTORE PARAMETERS | M RW | 1 | UINT8 |
| 0x1018 | IDENTITY OBJECT | M RO | 4 | UINT8 |
| 0x10F1 | ERROR SETTINGS | RO | 2 | UINT8 |
| 0x10F3 | DIAGNOSIS HISTORY | RO | 5 | UINT8 |
| 0x10F8 | TIMESTAMP OBJECT | RO P | 0 | UINT32 |
| 0x1600 | 1ST RECEIVE PDO MAPPING | RO | 6 | UINT8 |
| 0x1A00 | 1ST TRANSMIT PDO MAPPING | RW | 4 | UINT8 |
| 0x1A01 | 2ND TRANSMIT PDO MAPPING | RW | 3 | UINT8 |
| 0x1C00 | SYNC MANAGER COMMUNICATION TYPE | RO | 4 | UINT8 |
| 0x1C12 | SYNC MANAGER 2 PDO ASSIGNMENT | RW | 2 | UINT16 |
| 0x1C13 | SYNC MANAGER 3 PDO ASSIGNMENT | RW | 1 | UINT16 |
| 0x1C32 | SYNC MANAGER 2 SYNCHRONIZATION | RO | 32 | UINT8 |
| 0x1C33 | SYNC MANAGER 3 SYNCHRONIZATION | RO | 32 | UINT8 |
| 0x2000 | ENCODER INPUTS | RO | 0 | UINT8 |
| 0x2002 | SPEED CALCULATION CONFIGURATION | RO | 6 | UINT8 |
| 0x6000 | OPERATING PARAMETERS | M RW | 0 | UINT16 |
| 0x6001 | COUNTS PER REVOLUTION | M RW | 262144 | UINT32 |
| 0x6002 | TOTAL MEASURING RANGE | M RW | 1073741824 | UINT32 |
| 0x6003 | PRESET VALUE | M RW | 0 | UINT32 |
| 0x6004 | POSITION VALUE | M RO P | 0 | UINT32 |
| 0x6030 | SPEED VALUE | RO | 1 | UINT8 |
| 0x6500 | OPERATING STATUS | RO | 0x0000 | UINT16 |
| 0x6501 | SINGLE TURN RESOLUTION | RO | 262144 | UINT32 |
| 0x6502 | PHYSICAL NUMBER OF TURNS | RO | 4096 | UINT16 |
| 0x6503 | ALARM STATUS | RO P | 0x0000 | UINT16 |
| 0x6504 | ALARMS SUPPORTED | RO | 0x0000 | UINT16 |
| 0x6505 | WARNING STATUS | RO P | 0x0000 | UINT16 |
| 0x6506 | WARNINGS SUPPORTED | RO | 0x0000 | UINT16 |
| 0x6507 | VERSION OF SW AND PROFILE | RO | 0x04010101 | UINT32 |
| 0x6508 | OPERATING TIME (X0.1HOURS) | RO | 0 | UINT32 |
| 0x6509 | INTERNAL OFFSET | RO | 0 | UINT32 |
| 0x650A | MODULE IDENTIFICATION | RO | 3 | UINT8 |
| 0x650B | SERIAL NUMBER | RO | product specific | UINT32 |

[GO BACK TO OBJECT LIST](#)

| DEVICE TYPE | | | | |
|------------------------|-----------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1000 | DEVICE TYPE | M RO | 0x00020196 | UINT32 |

The device type and device profile applied are determined by this object.

| | |
|------------|---|
| bits[0:15] | 0196h = 406 (CiA profile) |
| bit[16:31] | 0001h = Single-turn absolute rotary encoder |

[GO BACK TO OBJECT LIST](#)

| ERROR REGISTER | | | | |
|------------------------|--------------------------------|--------------------|---------------|-----------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1001 | ERROR REGISTER | RO | 0x00 | UINT8 |

| | | |
|--------|-----------------------------|------------------|
| Bit[0] | Generic error | 1h : error given |
| | | 0h : no error |
| Bit[4] | Communication error | 1h : error given |
| | | 0h : no error |
| Bit[7] | Manufacturer specific error | 1h : error given |
| | | 0h : no error |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| MANUFACTURER DEVICE NAME | | | | |
|--------------------------|--|--------------------|------------------|---------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1008 | MANUFACTURER DEVICE NAME | RO | AEM_58B10_S18M12 | STRING 16 |

The device name for the manufacturer is AEM_58B10_S18M12, which consists of a 16-byte character string.

[GO BACK TO OBJECT LIST](#)

| MANUFACTURER HARDWARE VERSION | | | | |
|-------------------------------|---|--------------------|---------------|--------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1009 | MANUFACTURER HARDWARE VERSION | RO | HW_01.01 | STRING 8 |

Manufacturer Hardware Revision number version and sub version. It is 8 byte chars string

[GO BACK TO OBJECT LIST](#)

| MANUFACTURER SOFTWARE VERSION | | | | |
|-------------------------------|---|--------------------|---------------|--------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x100A | MANUFACTURER SOFTWARE VERSION | RO | SW_01.01 | STRING 8 |

Manufacturer Software Version number version and sub version. It is 8 byte char string.

[GO BACK TO OBJECT LIST](#)

| STORE PARAMETERS | | | | |
|---------------------------|---------------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1010[0] | number of sub objects | M RO | 1 | UINT8 |
| 0x1010[1] | STORE PARAMETERS | RW | 0 | UINT32 |

Stores all the parameters. In order to avoid storage of parameters by mistake, storage shall be only executed when a specific signature is written to the appropriate sub-index. The signature that shall be written is "save" (evas) : 65766173h. If a wrong signature is written, the device shall refuse to store.

[GO BACK TO OBJECT LIST](#)

| RESTORE PARAMETERS | | | | |
|---------------------------|---------------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1011[0] | number of sub objects | M RO | 1 | UINT8 |
| 0x1011[1] | RESTORE PARAMETERS | M RW | 0 | UINT32 |

Restores all the parameters. In order to avoid restoring of parameters by mistake, storage shall be only executed when a specific signature is written to the appropriate sub-index. The signature that shall be written is "load" (doal) : 64616F6Ch. If a wrong signature is written, the device shall refuse to restore.

[GO BACK TO OBJECT LIST](#)

| IDENTITY OBJECT | | | | | |
|---------------------------|---------------------------------------|----------------------|------------------|------------------------|--|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type | Description |
| 0x1018[0] | number of sub objects | M RO | 4 | UINT8 | |
| 0x1018[1] | Vendor ID | M RO | 0x00000400h | UINT32 | Assigned uniquely to manufacturers by etherCAT (for FENAC its 0x400) |
| 0x1018[2] | Product Code | M RO | 0x00007712h | UINT32 | XXXXXXXXh = Fenac Product Code |
| 0x1018[3] | Revision Number | M RO | 0x00010003h | UINT32 | SSSSHHHh = Software & Hardware version |
| 0x1018[4] | Serial Number | M RO | Product Specific | UINT32 | Unique serial number |

[GO BACK TO OBJECT LIST](#)

| ERROR SETTINGS | | | | |
|---------------------------|--|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x10F1[0] | number of sub objects | RO | 2 | UINT8 |
| 0x10F1[1] | local error reaction | RO | 0 | UINT32 |
| 0x10F1[2] | Sync Error Counter Limit | RO | 0 | UINT32 |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| DIAGNOSIS HISTORY | | | | |
|---------------------------|--|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x10F3[0] | number of sub objects | RO | 5 | UINT8 |
| 0x10F3[1] | maximum messages | RO | 0 | UINT8 |
| 0x10F3[2] | newest message | RO | 0 | UINT8 |
| 0x10F3[3] | newest acknowledge message | RW | 0 | UINT8 |
| 0x10F3[4] | new message available | RO P | 0 | UINT8 |
| 0x10F3[5] | flags | RW | 0 | UINT16 |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| TIMESTAMP OBJECT | | | | |
|------------------------|----------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x10F8 | TIMESTAMP OBJECT | RO P | 0 | UINT64 |

The timestamp variable keeps the time in nano seconds since the device was turned on. Can count up to 18446744073709551615.

[GO BACK TO OBJECT LIST](#)

| 1ST RECEIVE PDO MAPPING | | | | | |
|---------------------------|---------------------------------------|--------------------|---------------|------------------------|---|
| OBJECT ID | Name | Access Type | Default Value | Data Type | DESCRIPTION |
| 0x1600[0] | number of sub objects | RO | 6 | UINT8 | |
| 0x1600[1] | 1st receive pdo mapping | RO | 0x20000108 | UINT32 | Setting the value to 1 runs the preset function and resets the 0x6004 Position Value to zero. |
| 0x1600[2] | 2nd receive pdo mapping | RO | 0x20000208 | UINT32 | Reserved for Future Use |
| 0x1600[3] | 3rd receive pdo mapping | RO | 0x20000308 | UINT32 | Reserved for Future Use |
| 0x1600[4] | 4th receive pdo mapping | RO | 0x20000408 | UINT32 | Reserved for Future Use |
| 0x1600[5] | 5th receive pdo mapping | RO | 0x20000508 | UINT32 | Reserved for Future Use |
| 0x1600[6] | 6th receive pdo mapping | RO | 0x20000608 | UINT32 | Reserved for Future Use |

PDO mapping objects are used to "map" other objects in subdirectories. What is meant by Receive (Rx) PDO is that the encoder actually receives data from the PLC. What is meant by Transmit (Tx) PDO is that the data is sent to the PLC by the encoder. This communication is done cyclically.

[GO BACK TO OBJECT LIST](#)

| 1ST TRANSMIT PDO MAPPING | | | | |
|---------------------------|---------------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1A00[0] | number of sub objects | RW | 4 | UINT8 |
| 0x1A00[1] | position value 0x6004 | RW | 0x60040020 | UINT32 |
| 0x1A00[2] | speed value 0x6030 | RW | 0x60300110 | UINT32 |
| 0x1A00[3] | alarm status 0x6503 | RW | 0x65030010 | UINT32 |
| 0x1A00[4] | warning status 0x6505 | RW | 0x65050010 | UINT32 |

PDO mapping objects are used to "map" other objects in subdirectories. What is meant by Receive (Rx) PDO is that the encoder actually receives data from the PLC. What is meant by Transmit (Tx) PDO is that the data is sent to the PLC by the encoder. This communication is done cyclically.

[GO BACK TO OBJECT LIST](#)

| 2ND TRANSMIT PDO MAPPING | | | | |
|---------------------------|---------------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1A01[0] | number of sub objects | RW | 3 | UINT8 |
| 0x1A01[1] | PDO object 1 | RW | 0x10F3:4, 1 | UINT32 |
| 0x1A01[2] | PDO object 2 | RW | 0x6300:01, 8 | UINT32 |
| 0x1A01[3] | PDO object 3 | RW | 0x6300:02, 8 | UINT32 |

PDO mapping objects are used to "map" other objects in subdirectories. What is meant by Receive (Rx) PDO is that the encoder actually receives data from the PLC. What is meant by Transmit (Tx) PDO is that the data is sent to the PLC by the encoder. This communication is done cyclically.

[GO BACK TO OBJECT LIST](#)

| SYNC MANAGER COMMUNICATION TYPE | | | | |
|---------------------------------|---------------------------------------|--------------------|---------------|-----------------------|
| OBJECT ID | Name | Access Type | Default Value | Data Type |
| 0x1C00[0] | number of sub objects | RO | 4 | UINT8 |
| 0x1C00[1] | Sub index 001 | RO | 1 | UINT8 |
| 0x1C00[2] | Sub index 002 | RO | 2 | UINT8 |
| 0x1C00[3] | Sub index 003 | RO | 3 | UINT8 |
| 0x1C00[4] | Sub index 004 | RO | 4 | UINT8 |

Communication channel number and communication types can be accessed from this object. Communication channels are automatically configured upon startup of the EtherCAT master.

In EtherCAT communication, there are four main data structures used for transferring data between the master device and the slave devices: receive mailbox, send mailbox, receive Process Data Object (PDO), and transmit PDO.

Receive mailbox: A buffer or memory area in the slave device where incoming messages or data from the master device are stored.

Send mailbox: A buffer or memory area in the master device where outgoing messages or data to the slave devices are stored.

Receive PDO: A data structure used to transfer input data from the slave device to the master device. It is a fixed set of data that is transmitted at a fixed rate.

Transmit PDO: A data structure used to transfer output data from the master device to the slave device. It is a fixed set of data that is transmitted at a fixed rate.

The main difference between the receive/send mailbox and the receive/transmit PDO is the type of data they are used to transfer. The receive/send mailboxes are used to transfer arbitrary messages or data between the master and slave devices, while the receive/transmit PDOs are used specifically for transferring input and output data between the devices in a fixed format and at a fixed rate. Additionally, the receive/send mailboxes are typically used for communication between the master and slave devices during configuration and initialization, while the receive/transmit PDOs are used for real-time data exchange during normal operation.

1: Receive mailbox

2: Send mailbox

3: Receive PDO

4: Transmit PDO

(Transmit: Encoder transmits data and PLC receives.)

(Receive: PLC transmits data and Encoder receives.)

[GO BACK TO OBJECT LIST](#)

| SYNC MANAGER 2 PDO ASSIGNMENT | | | | |
|-------------------------------|---------------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1C12[0] | number of sub objects | RW | 2 | UINT16 |
| 0x1C12[1] | Sub index 001 | RW | 0x1600 | UINT16 |
| 0x1C12[1] | Sub index 002 | RW | 0 | UINT16 |

This object is used to allocate sync channel 2 for Receive Process Data Objects (RPDOs).

[GO BACK TO OBJECT LIST](#)

| SYNC MANAGER 3 PDO ASSIGNMENT | | | | |
|-------------------------------|---|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1C13 | SYNC MANAGER 3 PDO ASSIGNMENT | RW | 1 | UINT16 |

[GO BACK TO OBJECT LIST](#)

| SYNC MANAGER 2 SYNCHRONIZATION | | | | |
|--------------------------------|---------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1C32[0] | number of elements | RO | 32 | UINT8 |
| 0x1C32[1] | synchronization type | RO | 1 | UINT16 |
| 0x1C32[2] | cycle time | RO | 4064674 | UINT32 |
| 0x1C32[3] | shift time | RO | 0 | UINT32 |
| 0x1C32[4] | synchronization types supported | RO | 7 | UINT16 |
| 0x1C32[5] | minimum cycle time | RO | 125000 | UINT32 |
| 0x1C32[6] | calc and copy time | RO | 0 | UINT32 |
| 0x1C32[7] | minimum delay time | RO | 0 | UINT32 |
| 0x1C32[8] | get cycle time | RW | 0 | UINT16 |
| 0x1C32[9] | delay time | RO | 0 | UINT32 |
| 0x1C32[10] | sync 0 cycle time | RO | 0 | UINT32 |
| 0x1C32[11] | sm event missed | RO | 0 | UINT16 |
| 0x1C32[12] | cycle time too small | RO | 0 | UINT16 |
| 0x1C32[13] | shift time too short | RO | 0 | UINT16 |
| 0x1C32[32] | sync error | RO | 0 | UINT8 |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| SYNC MANAGER 3 SYNCHRONIZATION | | | | |
|--------------------------------|---------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x1C33[0] | number of elements | RO | 32 | UINT8 |
| 0x1C33[1] | synchronization type | RO | 34 | UINT16 |
| 0x1C33[2] | cycle time | RO | 4064674 | UINT32 |
| 0x1C33[3] | shift time | RO | 0 | UINT32 |
| 0x1C33[4] | synchronization types supported | RO | 7 | UINT16 |
| 0x1C33[5] | minimum cycle time | RO | 125000 | UINT32 |
| 0x1C33[6] | calc and copy time | RO | 0 | UINT32 |
| 0x1C33[8] | get cycle time | RW | 0 | UINT16 |
| 0x1C33[9] | delay time | RO | 0 | UINT32 |
| 0x1C33[10] | sync 0 cycle time | RO | 0 | UINT32 |
| 0x1C33[11] | sm event missed | RO | 0 | UINT16 |
| 0x1C33[12] | cycle time too small | RO | 0 | UINT16 |
| 0x1C33[13] | shift time too short | RO | 0 | UINT16 |
| 0x1C33[32] | sync error | RO | 0 | UINT8 |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| ENCODER INPUTS | | | | |
|------------------------|------------------------------------|--------------------|---------------|-----------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x2000 | Number of elements | RO | 6 | UINT8 |
| 0x2000[1] | sensor input byte 1 | RW | 0 | UINT8 |
| 0x2000[2] | sensor input byte 2 | RW | 0 | UINT8 |
| 0x2000[3] | sensor input byte 3 | RW | 0 | UINT8 |
| 0x2000[4] | sensor input byte 4 | RW | 0 | UINT8 |
| 0x2000[5] | sensor input byte 5 | RW | 0 | UINT8 |
| 0x2000[6] | sensor input byte 6 | RW | 0 | UINT8 |

sensor input byte 1 : Preset function request done when activated.

sensor input byte 2 : Preset value will be added to current position.

sensor input byte 3 : Preset value will be subtracted from the position.

sensor input byte 4 : RESERVED FOR FUTURE USE

sensor input byte 5 : RESERVED FOR FUTURE USE

sensor input byte 6 : RESERVED FOR FUTURE USE

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| SPEED CALCULATION CONFIGURATION | | | | |
|---------------------------------|------------------------------------|--------------------|---------------|-----------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x2002 | Number of elements | RO | 6 | UINT8 |
| 0x2002[1] | operation control | RW | | |
| 0x2002[2] | format measuring units | RW | | |
| 0x2002[3] | t1 update time in ms | RW | | |
| 0x2002[4] | t2 integration time in t1 | RW | | |
| 0x2002[5] | upper limit warning in rpm | RW | | |
| 0x2002[6] | lower limit warning in rpm | RW | | |

[GO BACK TO OBJECT LIST](#)

| OPERATING PARAMETERS | | | | | | |
|------------------------|--------------------------------------|----------------------|---------------|------------------------|---|--|
| OBJECT ID | Name | Access Type | Default Value | Data Type | DESCRIPTION | |
| 0x6000 | OPERATING PARAMETERS | M RW | 0 | UINT16 | b[0] Code Sequence CW/CCW | value increases with the CW rotation. |
| | | | | | | value increases with the CCW rotation. |
| | | | | | b[2] Scaling Enabler : It activates the parameters that adjust the resolution, such as 0x6001 and 0x6002. | 0: Scaling function enabled. |
| | | | | | | 1: Scaling function disabled. |

[GO BACK TO OBJECT LIST](#)

| COUNTS PER REVOLUTION | | | | |
|------------------------|---------------------------------------|----------------------|-----------------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6001 | COUNTS PER REVOLUTION | M RW | 262144 0x00040000h | UINT32 |

Measuring units per revolution. Counts change for every single turn. Can be set any value lower than TOTAL MEASURING RANGE object (0x6002h)

[GO BACK TO OBJECT LIST](#)

| TOTAL MEASURING RANGE | | | | |
|------------------------|---------------------------------------|----------------------|---------------------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6002 | TOTAL MEASURING RANGE | M RW | 1073741824 0x40000000h | UINT32 |

Overall measurement range of the encoder (ST or ST+MT) .
Default value is 1073741824 which is 2 to the 30.

[GO BACK TO OBJECT LIST](#)

| PRESET VALUE | | | | |
|------------------------|------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6003 | PRESET VALUE | M.RW | 0 | UINT32 |

The encoder is set to the desired position. This is usually used to equalize the zero position of the machine with the zero position of the encoder. After presetting, internal position value is assigned to offset object (0x6509h)

[Click here to see 0x6509h](#)

[GO BACK TO OBJECT LIST](#)

| POSITION VALUE | | | | |
|------------------------|--------------------------------|------------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6004 | POSITION VALUE | M RO P | 0 | UINT32 |

This object shall provide the output position value for the communication objects

[GO BACK TO OBJECT LIST](#)

| SPEED VALUE | | | | |
|------------------------|-----------------------------|----------------------|---------------|-----------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6030 | SPEED VALUE | RO P | 0 | INT16 |

The speed value is given as 16-bit signed data. Max +32767 Min -32768 values can be seen. The value in this object can be displayed in the formats

(CPS) counts per second,

(CP10ms) counts per 10 milliseconds,

(CP100ms) counts per 100 milliseconds,

(RPM) revolutions per minute,

(RPS) revolutions per second.

In the factory setting, the display is in RPM format. Therefore, if the displayed value is 60, it indicates that the shaft is rotating at 60 revolutions per minute. The display format can be changed using the 0x2002 object.

[GO BACK TO OBJECT LIST](#)

| OPERATING STATUS | | | | |
|------------------------|----------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6500 | OPERATING STATUS | RO | 0x0000 | UINT16 |

This object shall provide the operating status of the encoder. It gives information on encoder internal programmed parameters. This object gets its value from Operating Parameter (0x6000h)

[To see Operating Parameter \(0x6000h\)](#)

| | |
|---|--|
| b[0] Code Sequence CW/CCW | 0: The position value increases with the CW rotation. |
| | 1: The position value increases with the CCW rotation. |
| b[2] Scaling Enabler : It activates the parameters that adjust the resolution, such as 0x6001 and 0x6002. | 0: Scaling function enabled. |
| | 1: Scaling function disabled. |

[GO BACK TO OBJECT LIST](#)

| SINGLE TURN RESOLUTION | | | | |
|------------------------|--|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6501 | SINGLE TURN RESOLUTION | RO | 262144 | UINT32 |

Single-turn resolution and Measuring step. ST resolution of the encoder

[GO BACK TO OBJECT LIST](#)

| PHYSICAL NUMBER OF TURNS | | | | |
|--------------------------|--|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6502 | PHYSICAL NUMBER OF TURNS | RO | 4096 | UINT16 |

Number of distinguishable revolutions. MT resolution of the encoder

[GO BACK TO OBJECT LIST](#)

| ALARM STATUS | | | | |
|------------------------|------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6503 | ALARM STATUS | RO P | 0x0000 | UINT16 |

| Bit Field | Description | Device Support |
|-----------|----------------|----------------|
| 0 | Position error | 0:OFF 1:ON |
| [1:11] | RESERVED | |
| 12 | EEPROM Error | 0:OFF 1:ON |
| [13:15] | RESERVED | |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| ALARMS SUPPORTED | | | | |
|------------------------|----------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6504 | ALARMS SUPPORTED | RO | 0x0000 | UINT16 |

| Bit Field | Description | Device Support |
|-----------|-----------------------|-------------------|
| 0 | Position error | 0 (Not Supported) |
| 1 | Comissing Diagnostics | 0 (Not Supported) |
| [2:11] | RESERVED | |
| 12 | EEPROM Error | 0 (Not Supported) |
| [13:15] | Manufacturer errors | 0 (Not Supported) |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| WARNING STATUS | | | | |
|------------------------|--------------------------------|----------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6505 | WARNING STATUS | RO P | 0x0000 | UINT16 |

| Bit Field | Description | Device Support |
|-----------|---|----------------|
| 0 | Max Frequency / Rotational Speed out of range | 0 (OFF) |
| 1 | LED current out of range | 0 (OFF) |
| [2:11] | RESERVED | |
| 12 | Frequency / Rotational Speed out of range allowed | 0 (OFF) |
| 13 | Temperature out of range | 0 (OFF) |
| 14 | RESERVED | |
| 15 | Supply voltage out of range | 0 (OFF) |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| WARNINGS SUPPORTED | | | | |
|------------------------|------------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6506 | WARNINGS SUPPORTED | RO | 0x0000 | UINT16 |

| Bit Field | Description | Device Support |
|-----------|-----------------------------|-------------------|
| 0 | Max Frequency exceeded | 0 (Not Supported) |
| 1 | Min LED current reached | 0 (Not Supported) |
| 2 | CPU watchdog status | 0 (Not Supported) |
| 3 | Max Operation Time | 0 (Not Supported) |
| 4 | Battery Low | 0 (Not Supported) |
| 5 | Referance is not reached | 0 (Not Supported) |
| [6:11] | RESERVED | |
| 12 | Frequency out of range | 0 (Not Supported) |
| 13 | Temperature out of range | 0 (Not Supported) |
| 14 | RESERVED | |
| 15 | Supply voltage out of range | 0 (Not Supported) |

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| VERSION OF SW AND PROFILE | | | | |
|---------------------------|---|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6507 | VERSION OF SW AND PROFILE | RO | 0x04010101 | UINT32 |

The first two bytes are the software version number. The next two bytes contain the device profile.

| Bits Fields | default value | default versions |
|--|---------------|------------------|
| [24:31] decimal part of sw version | 01h | sw ver. 1.1 |
| [16:23] fractal part of sw version | 01h | |
| [8:15] decimal part of profile version | 01h | profile ver. 1.4 |
| [0:7] fractal part of profile version | 04h | |

| profile version | sw version | SW + Profile Version |
|-----------------|------------|----------------------|
| 04h 01h | 01h 01h | 04010101h |

[GO BACK TO OBJECT LIST](#)

| OPERATING TIME (X0.1HOURS) | | | | |
|----------------------------|--|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6508 | OPERATING TIME (X0.1HOURS) | RO | 0 | UINT32 |

Every 6 minutes (every 0.1 hour) the counter here increases by one

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| INTERNAL OFFSET | | | | |
|------------------------|---------------------------------|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x6509 | INTERNAL OFFSET | RO | 0 | UINT32 |

The offset value is calculated to make the position value zero when preset.

THIS OBJECT IS NOT IMPLEMENTED YET. ADDED FOR FUTURE USE

[GO BACK TO OBJECT LIST](#)

| MODULE IDENTIFICATION | | | | |
|------------------------|---|--------------------|---------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x650A | MODULE IDENTIFICATION | RO | 3 | UINT8 |
| sub 1 | manufacturer offset value | RO | 0x00000000 | UINT32 |
| sub 2 | minimum position value | RO | 0x00000000 | UINT32 |
| sub 3 | maximum position value | RO | 0x3FFFFFFF | UINT32 |

[GO BACK TO OBJECT LIST](#)

| SERIAL NUMBER | | | | |
|------------------------|-------------------------------|--------------------|------------------|------------------------|
| OBJECT ID | Name | Access Type | Deafult Value | Data Type |
| 0x650B | SERIAL NUMBER | RO | product specific | UINT32 |

[GO BACK TO OBJECT LIST](#)

| ABBREVIATIONS | |
|------------------|---|
| UINT8 | Unsigned Integer with 8 bits. Min: 0 Max : 255 |
| UINT16 | Unsigned Integer with 16 bits. Min: 0 Max: 65535 |
| UINT32 | Unsigned Interger with 32 bits. Min: 0 Max : 4294967295 |
| UINT64 | Unsigned Integer with 64 bits : Min:0 Max: 18446744073709551615 |
| STRING 8 | String with 8 charachters |
| STRING 16 | String with 16 charachters |

| | |
|---------------|--|
| RO | R ead O nly |
| RO P | R ead O nly P rocess Data |
| M RO | M andatory R ead O nly |
| M RO P | M andatory R ead O nly P rocess Data |
| RW | R ead W rite |
| M RW | M andatory R ead W rite |